Rules:

1. Try to get as close to 21 without going over.

2. Kings, Queens, and Jacks are worth 10 points.

3. Aces are worth 1 or 11 points.

4. Cards 2 through 10 are worth their face value.

5. H(it) to take another card.

6. S(tand) to stop taking cards

7. In case of a tie, the bet is returned to the player.

8. The dealer stops hitting at 17

Creating cards

Pattern:

1. C